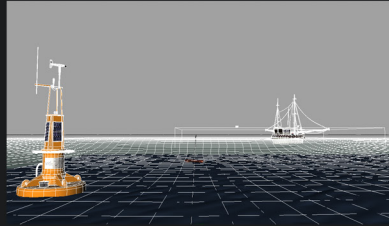


1. Nordsee Shot (Eigenprojekt) 2010



Final Image



WIP 3D Maya Output

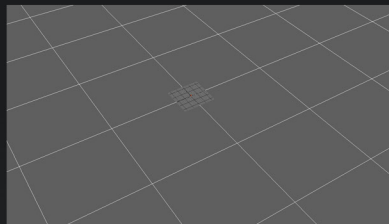
Software: Maya, Reallflow, After Effects, Photoshop

Arbeitsschritte: Modeling, Shading, Lighting, Animation, Fluid – Particle Animation, Compositing

2. Wasser Simulation (Eigenprojekt) 2010



Final Image



WIP Maya Displacement

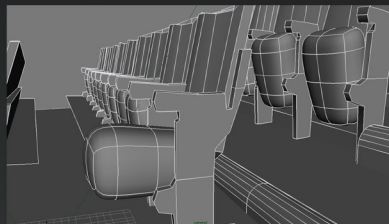
Software: Maya, After Effects

Arbeitsschritte: Shading, Fluid Animation, Lighting, Compositing

3. Cinema Shot (Eigenprojekt) 2010



Final Image



WIP Maya Geometry

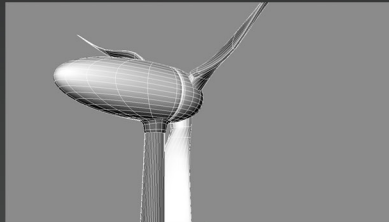
Software: Maya, After Effects, Photoshop

Arbeitsschritte: Matte Painting, Modeling, Projection Setup, Compositing

4. Windrad Shot 1 (Eigenprojekt) 2010



Final Image



WIP Maya Modell

Software: Maya, After Effects, Photoshop

Arbeitsschritte: Modeling, Paint FX, Shading, Animation, Compositing

5. Windrad Shot 2 (Eigenprojekt) 2010



Final Image



WIP Maya Modell und PaintFX

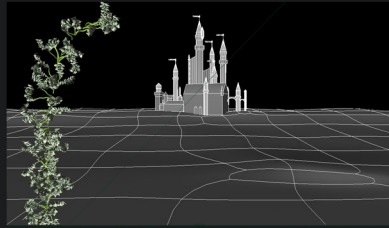
Software: Maya, After Effects, Photoshop

Arbeitsschritte: Modeling, Paint FX, Shading, Animation, Compositing

6. **Otherland Wolkenschloss (Eigenprojekt) 2010**



Final Image



WIP Maya Geometry

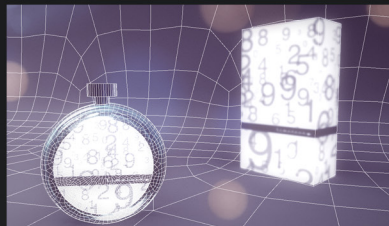
Software: Maya, After Effects, Photoshop

Arbeitsschritte: Matte Painting, Modeling, Paint FX, Projection Setup, Animation, Rotoscoping, Compositing

7. **Timeless Produktvisualisierung (CIM Projekt) 2010**



Final Image



WIP Wireframe

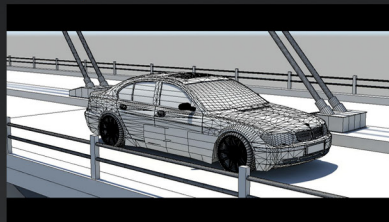
Software: Maya, After Effects, Photoshop

Arbeitsschritte: Modeling, Shading, Lighting, Compositing, Graphics

8. **BMW Concept Commercial (Kursarbeit: 3D Animation) 2010**



Final Image



WIP Maya Modell

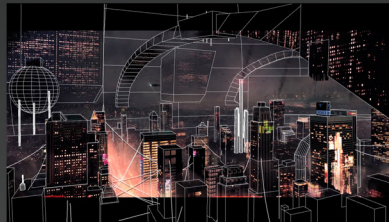
Software: Maya, After Effects, Photoshop

Arbeitsschritte: Modeling, Shading, Lighting, Animation, Fluid Animation, Compositing

10. **FUSION (Graduierungsfilm) 2010**



Final Image

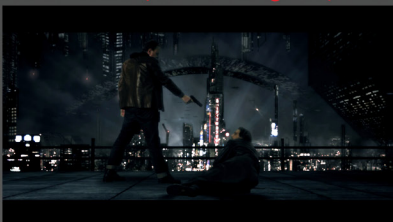


WIP Camera Projection Wireframe

Software: Maya, After Effects, Photoshop

Arbeitsschritte: Matte Painting, Modeling, Projection Setup, Dynamics, Animation, Compositing, Grading

11. **FUSION (Graduierungsfilm) 2010**



Final Image

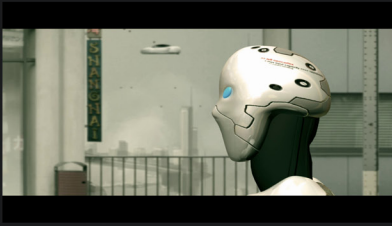


WIP Setshot

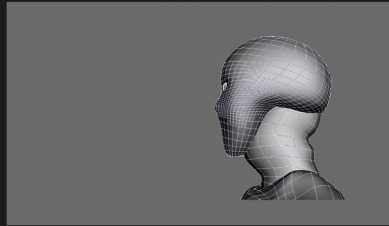
Software: Maya, After Effects, Photoshop

Arbeitsschritte: Matte Painting, Modeling, Shading, Rotoscoping, Compositing, Grading

12. **Nimrod (Musikvideo) 2009**



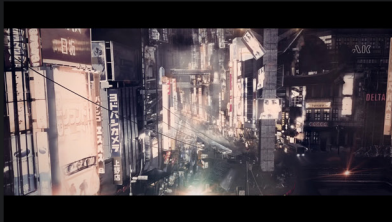
Final Image



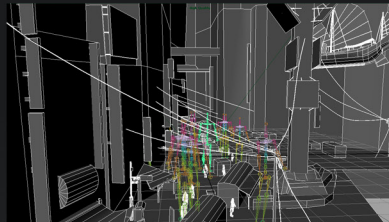
WIP Maya Modell

Software: Maya, After Effects, Photoshop
Arbeitsschritte: Matte Painting, Modeling, Compositing

13. **FUSION (Graduierungsfilm) 2010**



Final Image



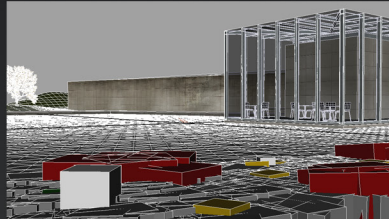
WIP Maya Geometry

Software: Maya, After Effects, Photoshop
Arbeitsschritte: Matte Painting, Modeling, Projection Setup, Rigging, Animation, Compositing

14. **Langen Foundation (Eigenprojekt) 2010**



Final Image



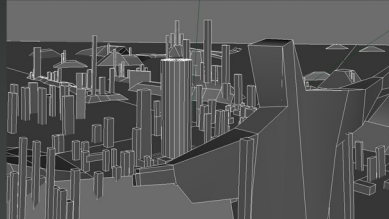
WIP Maya Modell

Software: Maya, Reallflow, After Effects, Photoshop
Arbeitsschritte: Modeling, Shading, Paint FX, MrProxys, Fluid Animation, Lighting, Compositing

15. **FUSION (Graduierungsfilm) 2010**



Final Image



WIP Maya Geometry

Software: Maya, After Effects, Photoshop
Arbeitsschritte: Matte Painting, Modeling, Projection Setup, Compositing, Grading

16. **FUSION (Graduierungsfilm) 2010**



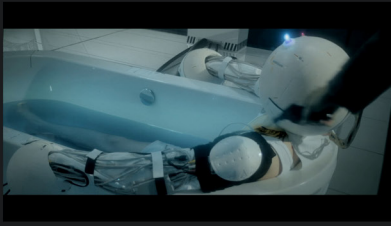
Final Image



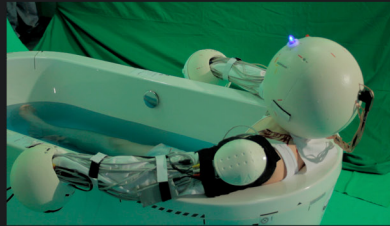
WIP Maya Modell, Glass Simulation

Software: Maya, After Effects, Photoshop
Arbeitsschritte: Tracking, Modeling, Shading, Dynamics, Particle Animation, Lighting, Rotoscoping, Compositing

12. **FUSION (Graduierungsfilm) 2010**



Final Image



WIP Setshot

Software: Maya, After Effects, Photoshop
Arbeitsschritte: Modeling, Shading, Lighting, Rotoscoping, Compositing, Grading

13. **FUSION (Graduierungsfilm) 2010**



Final Image



WIP Maya Output

Software: Maya, After Effects, Photoshop
Arbeitsschritte: Matte Painting, Modeling, Shading, Lighting, Rotoscoping, Compositing,

14. **FUSION (Graduierungsfilm) 2010**



Final Image



WIP Maya Modell

Software: Maya, After Effects, Photoshop
Arbeitsschritte: Matte Painting, Modeling, Shading, Lighting, Rotoscoping, Compositing, Grading